

The Age of Participation. Redefining the IT model.

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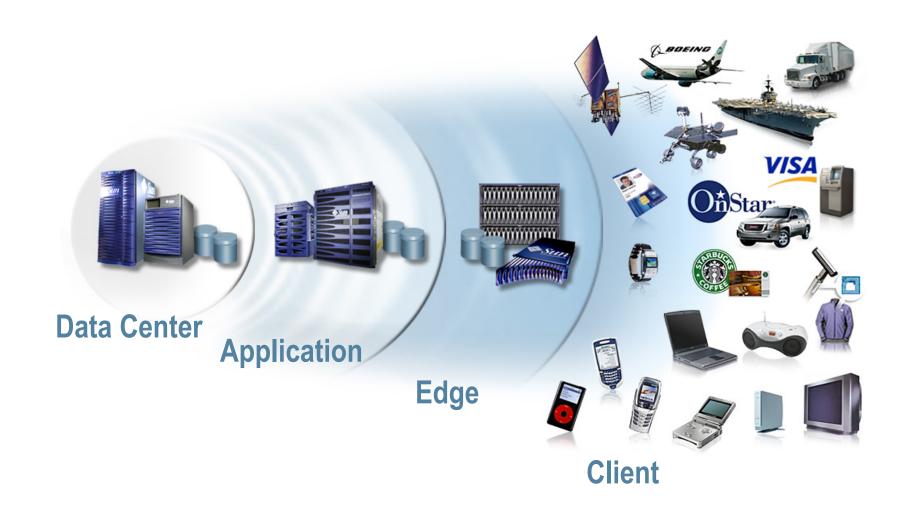
Agenda

Key Topics

- The Age of Participation.
- The Growth of Communities.
- The Role of OpenSource.
- Sustainable Growth & Development.



The Information Age is History





The Participation Age is Here



Everyone and Everything Participating on the Network



Network Participation is Happening Everywhere



Enterprise

Collaborative
Industry Networks
Outsourcing
New Business
Models



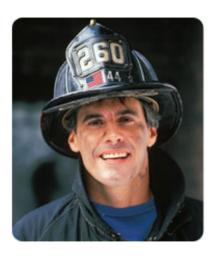
Consumers

Blogs
Instant Messaging
MySpace
iTunes
Flickr
Online Gaming



Developers

Java
Open Source
Linux
OpenSolaris



Public Sector

Inter-Agency
Collaboration
Adoption of
OpenOffice
Healthcare Networks
Political
Campaigning



Economic Global Communities























Explosive Network Growth

3 Million People a Week Join the Network!





Billion packages shipped per year

Billion text messages on a peak day

Gigabytes of data created every second

New data growth each year



Participation Drives Infrastructure Demand

Creating Demand for Sun Solutions

New Communities, New Behaviors

On the Network

Infrastructure Demands

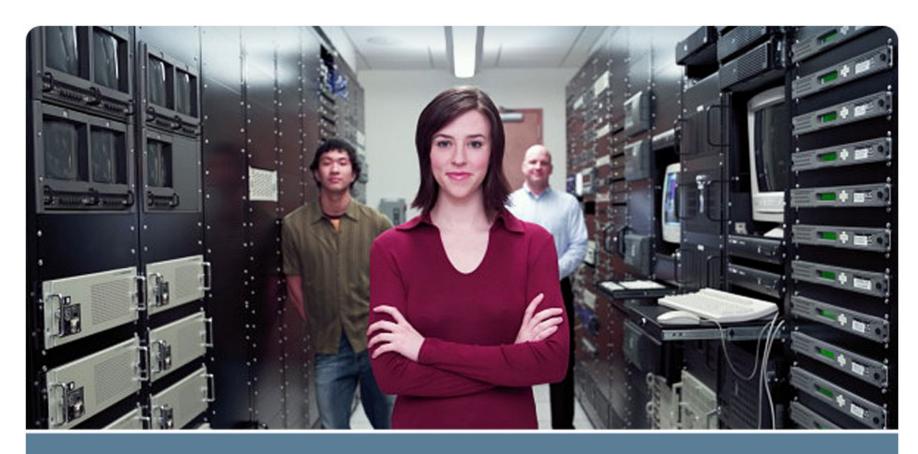








Sun's Mission



To Create the Technologies, Products and Services that Power the Participation Age



Our Cause: Eliminate the Digital Divide



While Making the Planet Better Off



Embracing OpenSource.

Transforming the Market into a Community



- Sun executives expand the Solaris market, drive Solaris into new markets, sell more systems and services
- Solaris engineers engage developers outside the company, share code, improve an already great system
- Solaris market/community see the code, optimize apps, contribute to Solaris development, create ports/distros



Solaris Community is Creating Tremendous Opportunity

opensolaris opensolaris

- Over 11,000 community members
- 18,000 postings
- 75 community
 contributions offered
- OSI approved CDDL license



Sharing Creates Communities and Opportunity

Over 3 Billion Java Powered **Devices Worldwide**

\$2.2B In Java App Servers









Over 100M JDK Downloads

750M PCs with Java

1.45B Java Cards

\$3B Java Mobile Game Market

Java Powered **Phones**

"8 out of 10 wireless applications currently under construction will use a Java technology runtime environment.*"



*Source: Ovum as of 1/10/06



Demand and Capacity Are Colliding...



right in the middle!

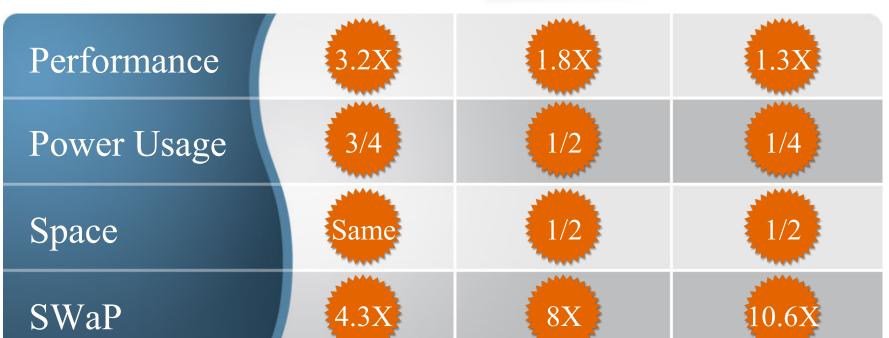


T2000 Breakthrough Server Efficiency











A Better Desktop Model

Sun is Innovating with Thin Clients

SunRay Thin Clients

- Average life 15 years
- Power 15 watts, 24 includes servers
- Heat ~80BTUs
- Noise Zero dbs
- Users per CPU 25:1, Soon 500:1
- No viruses, no data loss

Versus Typical Industry PC

- Average life 3 years
- Power: 200–250watts
- Heat and Noise ~850 BTUs, ~5dbs
- Viruses, spyware, data loss
- 3 years energy cost > hardware price
- 315M PCs currently waiting disposal





Sun's Open Work Program for Employees

A Global, Location-Independent Program Providing Technologies, Workspaces, and Best Practices

PARTICIPATION

Flex Location Workers
14,803 Participants
46% of Work Force

Flexible Offices
127 Locations Worldwide

BENEFITS

Real Estate 6,600 Seats Saved/Avoided in FY06 = \$63.9M

Sun Ray
Over \$24M Saved Annually
No-Cost Moves & Energy
Savings



Product Stewardship at Sun

- Reduced raw materials
- 80% enters remanufacturing
- All metal and plastic recovered
- Less than 1% enters waste stream

European WEEE Directive sets target that 65% of IT equipment must be recycled*



^{*(}EC Directive on Waste Electrical and Electronic Equipment (WEEE) and EC Directive on the restriction of the Use of Certain Hazardous Substances in Electrical and Electronic Equipment (RoHS)



In summary

The Age of Participation is here.

OpenSource is the cornerstone of Participation.

Sustainability is the pre-requisite to Growth.

Sun creates the technologies & fuels the communities of Participation.



Questions?

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