

Based on my experiences of seeing FOSS rolled out and used in institutions.

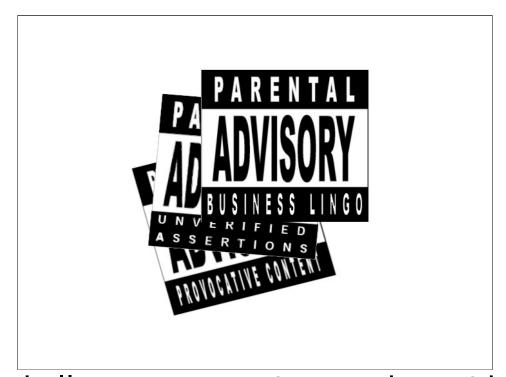
This will be a light-hearted look at the strengths, weaknesses, opportunities and threats of using FOSS.



Institutional information strategy? Open Source?



An alternative, irreverent title for this talk might be "Most open source strategy sucks!". It's tempting to think FOSS can just be dropped in place instead of existing commercial off-the-shelf software: unfortunately this is not true, as we shall see.



It will hopefully challenge assumptions and provide food for thought.

It will be delivered in a very Open Source style - informal, perhaps chaotic, and hopefully will be more effective for it.



- Adopting Open Source
- Traps and pitfalls
- Open Source software adoption checklist
- Open Source software adoption strategy

These are the things that need to be considered when using Open Source.

Firstly, why would you adopt FOSS? Common mistakes in using FOSS Things to look for when adopting FOSS How to make a strategy.





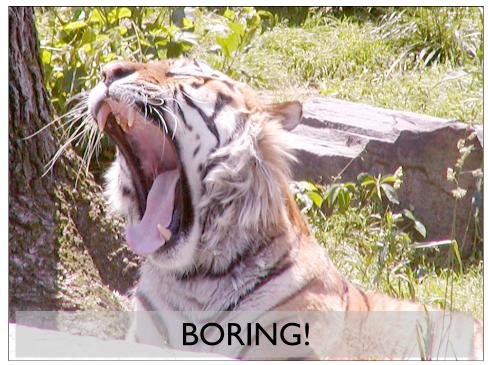
What are the problems with proprietary software? What would make you want to adopt OSS? The burdens of modern software.



Fed up with paying license costs? COTS can be expensive. It's a recurring expense. You are buying a license to use the software, not the software itself.



License management a challenge? With COTS, the burden is on you to prove you own the software.



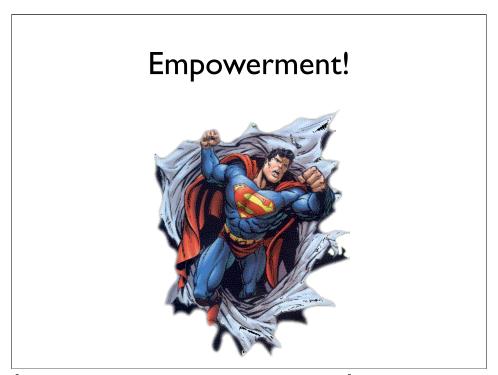
Dealing with licensing issues can be hard work.



Vendors have a vested interest in keeping you using their software. It can be difficult to move from one product to another. Vendor software is often an all-or-nothing deal, and the price is HIGH.

Can you imagine buying a car and being told you can only drive on the vendor's roads?

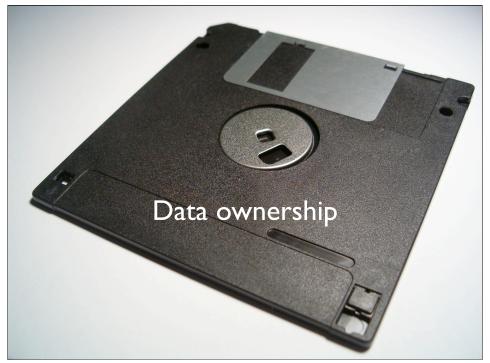
Or being told you can only cook WidgetCo Dinner in the WidgetCo oven you just bought?



Open Source is about empowerment. Taking control of your IT situation.



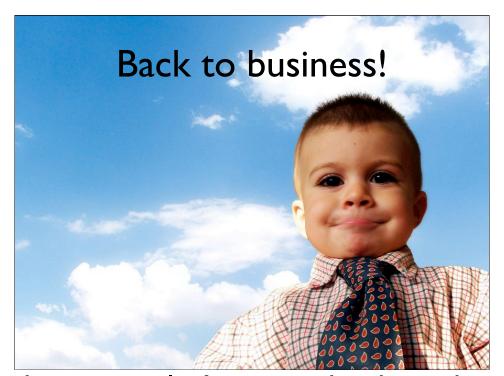
Who owns the software you use to solve problems? Are you renting a solution temporarily? Do you have the CODE?



Who owns your data? Can you easily migrate your content from one platform to another?



Who decides when patches, updates and decommission takes place?



Let's get back to business: let's revert back to the roots of the supplier/customer relationship.

Open Source encourages higher commitment from suppliers. Ensures competition works throughout the cycle. Putting the customer first (again).

"What do you want to achieve or avoid?
The answers to this question are objectives.
How will you go about achieving your desired results?
The answer to this you can call *strategy*."

- William E. Rothschild

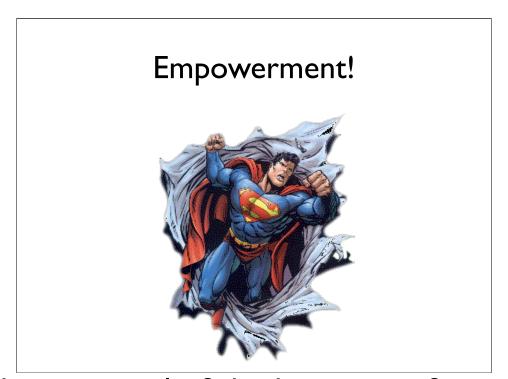


Work out what you want to achieve or avoid by adopting open source.

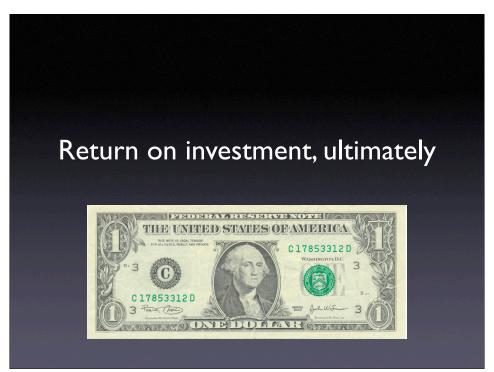
License costs? Lock-in? Solution ownership? Data ownership? Control over the software lifecycle?



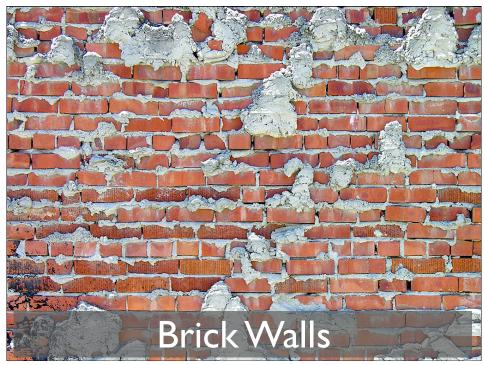
Identify the solutions that might meet your needs: proprietary or OSS?



This is about taking control of the business of your software. Empowering you, not the vendor.



Solution ownership and empowerment are about making the most of your IT budget.



No more brick walls.



No more lock-in.





A license is not enough. Proprietary solutions with open code. Tell-tale signs:

- no community
- "enterprise" version with closed source functionality



Dead software OSS as a last resort Tell-tale signs:

- no community
- no development



IP matters Licenses matter Side effects of license mix matter





A recipe for successful open source adoption



Is your organisation ready for Open Source?

Management commitment

Cultural change

(some) DIY IT

If not:

Contact an Open Source vendor Manage Open Source the traditional, proprietary way Get only the technical benefits (still not bad)



Study the proposed solutions, to determine their fitness for purpose. Specifically, apply important open source metrics to the solutions.

Look at the project, look at the community driving the project.



Project stability (easy questions)

How long has the project been around?

How many reference customers of your size has it got?

Are there books published?

Download statistics?

Commercial software?



Community (much more difficult)

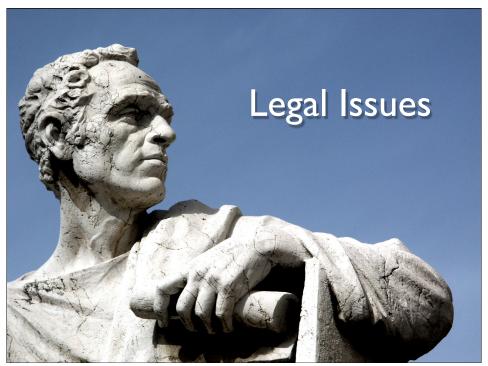
How diverse (multivendor) is the community?

Democracy or oligarchy?

Governance rules?

FOSS is about community: the community of developers and users that work on and with the software, providing code, support and bug reports.

Once you start using FOSS, you become an important part of a global **network** of individuals and organisations.



Are / have there been IP issues? Is there a process to ensure license compatibility within the project?

Is the license compatible with the intended usage? Are you prepared for the worst case scenario?



Community assessment
Diverse participation?
Governance?



Does it solve the problem in full?

If not, how can it be customised/extended/integrated?

Is technology compatible with your environment?

How is deployment managed?

How is configuration managed?

Does the solution support High Availability?

Can you ensure a business continuity plan?



Technical risks:

Software quality

Security

Scalability

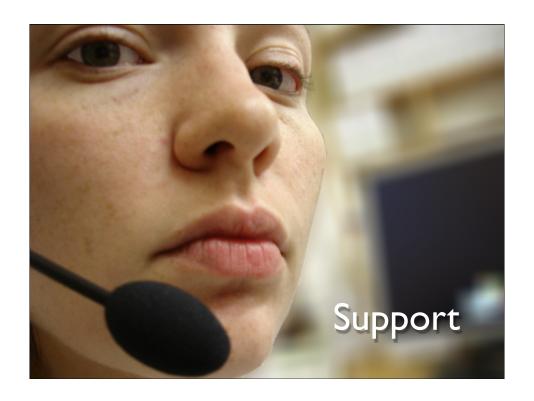
Community risks:

Why is this software Open Source?

Will the project stay?

What if the community divides?

What if the project diverges?

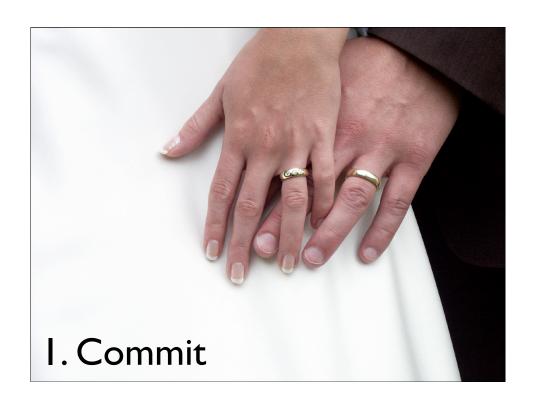




Can you easily get commercial support?
Do you have alternative support channels?
Does support come from professionals or companies?
Will your support channel take care of your customisations/integration/extensions as well?

Can your support channel ensure that patches will be submitted and could be included in the mainstream distribution? Can your support channel (co)drive the release process?





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From [PROTECTED]
Subject Re: ClassCastException in CountAggregator
Date Wed, 07 Dec 2005 20:04:09 GMT

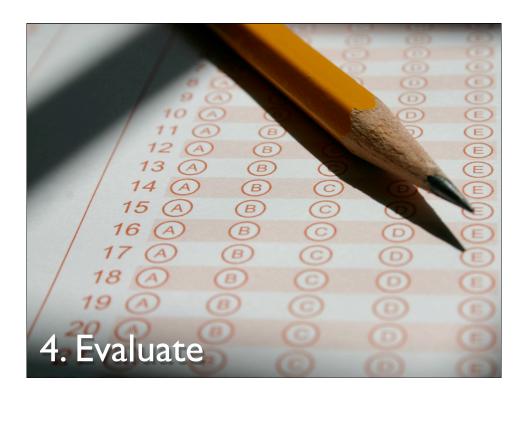
I solved my problem not using derby :(
Appear the list is more interested in voting logos,
than solving critical bugs.

[PROTECTED]
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2. Set your expectations



Get trained ensure bottom-up willingness to participate Ensure top-down willingness to participate





Adoption
Deployment
Support
Decommission



Approach OSS as if it was commercial software Deal with vendors
Leverage the technology advantage
Consider a roadmap to the Real Thing

